



Eskişehir Osmangazi University, Graduate School of Social Sciences  
Department of Art and Design

COURSE INFORMATION FORM

SEMESTER OFFERED	Spring
------------------	--------

COURSE CODE	514302021	COURSE NAME	EXPERIMENTAL DESIGN PROJECT
-------------	-----------	-------------	-----------------------------

LEVEL	WEEKLY COURSE HOURS			COURSE			
	THEORY	APPLICATION	LAB.	CREDIT	ECTS	TYPE	LANGUAGE
MFA	2	2	0	3	7.5	Elective	Turkish

COURSE ECTS CREDIT DISTRIBUTION				
Basic Education	Art	Design	Visual Communication	Social Science
	2,5	5		

EVALUATION CRITERIA			
EXAM TYPE		EXAM TYPE	PERCENTAGE OF EXAM(%)
EXAMS IN SEMESTER	Midterm Exam	Project	40
FINAL EXAM		Project	60
EXCUSE EXAMINATION			
RESIT EXAMINATION			

RECOMMENDED PREREQUISITES OF COURSE	
COURSE CONTENT	Understanding of experimental design studies through qualified examples on design platforms. An experimental design project will be assigned in the interdisciplinary design process.
COURSE OBJECTIVES	The objective of the experimental design in typography and graphic design is to comprehend the interdisciplinary design process of produced ideas.
CONTRIBUTION TO VOCATIONAL EDUCATION	Students learn the ways of research methods and thinking in experimental design within the disciplinary design process.
LEARNING OUTCOMES	Student grasps creative thinking models. Student can work on different materials and techniques. Student can produce original unique designs. Student comprehends multidimensional thinking.
TEXTBOOKS	
REFERENCES	Art & Design Biennial Catalogs, Designer and Artist Catalogs
MATERIALS	



Eskişehir Osmangazi University, Graduate School of Social Sciences  
Department of Art and Design

WEEKLY COURSE PLAN	
WEEK	SUBJECTS
1	Introduction to the course and bibliography, preparation for work in the workshop
2	Introduction of experimental design concepts
3	Analyzing experimental design works
4	Analyzing experimental design works
5	Project suggestions and discussion
6	Project implementations, discussion, student presentations
7	Midterm
8	Project implementations, discussion, student presentations
9	Project implementations, discussion, student presentations
10	Project implementations, discussion, student presentations
11	Project presentations
12	Project presentations
13	Project presentations
14	Project presentations
15-16	FINAL EXAM

NO	COURSE CONTRIBUTION TO THE PROGRAM OUTCOMES	CONTRIBUTION LEVEL		
		1 low	2 med	3 high
1	An advanced level of knowledge about aesthetics, practice and theories of art and design			x
2	Ability to improve and deepen the skills and technical knowledge of art and design		x	
3	Ability to practice art and design with advanced usage of informatics and communication technologies through the acquired knowledge and skills, and to comment on them.			x
4	Ability to use advanced creativity to design, produce, and present a unique and innovative work of art/design on his/her own			x
5	Ability to comprehend the interdisciplinary interaction to describe, to analyze and interpret an artwork and its design			x
6	Ability to do research at an academic level and communicate the outcome at an academic level through written and spoken language.		x	
7	Ability to communicate own knowledge and opinions in national and international conferences, symposiums, and panels			x
8	Ability to conduct a national/international art/design activity individually or within a project team			x
9	Ability to use a foreign language to follow developments in art and design field and ability to use informatics technology at an advanced level		x	
10	Ability to display leadership to start an art and design formation or project	x		
11	Awareness of social and cultural responsibilities and ability to take active part in the process of raising public awareness			x

LECTURER	SIGNATURE	DATE
Asst. Prof. Bilge Kinam Dokuzlar		16.11.2016