



COURSE INFORMATION FORM

SEMESTER	Spring
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COURSE CODE	141312006	COURSE NAME	BASIC COMPUTER USE II
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SEMESTER	WEEKLY COURSE HOURS			COURSE			
	THEORY	APPLICATION	LAB.	CREDIT	ECTS	TYPE	LANGUAGE
2	2	0	0	2	3	Required	Turkish

CATEGORY OF COURSE				
Basic Art Field	Art	Design	Visual Communication	Social Science
			2	

EVALUATION CRITERIA			
EXAM TYPE		EXAM TYPE	PERCENTAGE OF EXAM
EXAMS IN SEMESTER	Midterm Exam 1	Test/Application	40
FINAL		Test/Application	60
EXCUSE EXAMINATION			
RESIT EXAMINATION			

RECOMMENDED PREREQUISITES OF COURSE	None
COURSE CONTENT	Computer technology, vector graphics, storing digital media, image formats, image editing.
COURSE OBJECTIVES	To familiarize the student with copmuter programs that are used in the production for printed and electronic media
CONTRIBUTION TO VOCATIONAL EDUCATION	The student will be equipped with skills to use design software in Professional life
LEARNING OUTCOMES	A good understanding of computer software and hardware Effective use of computers and related hardware and software Skills to evaluate and created graphic design
REFERENCES	Akçadoğan, I. İ., <i>Temel Sanat Eğitimi ve Dijital Ortam</i> . Epsilon Yayıncılık
TEXTBOOKS / NOTES	Gürkan, O., Adobe CS 5. Nirvana Yayıncılık
MATERIALS	Adobe Master Collection 5, computer lab



WEEKLY COURSE PLAN	
WEEK	SUBJECTS
1	Course description, purpose, use of operating system and computer studio.
2	Introduction to computer technology.
3	Graphical and numerical techniques.
4	Vector-based access to the software.
5	Vector-based software features and use.
6	Advanced numerical techniques.
7	Storing and transferring digital media.
8	MIDTERM EXAM
9	Introduction to Pixel-based programs.
10	Image merging.
11	Masking techniques.
12	Iteration techniques.
13	The visual effects applications.
14	Presentation of project.
15,16	FINAL EXAM

NO	COURSE CONTRIBUTION TO THE PROGRAM OUTCOMES	CONTRIBUTION LEVEL		
		1 low	2 med	3 high
1	Ability to establish and conceive the basic concepts, principles and the history of communication and visual communication design and relate to other disciplines.		x	
2	Understanding of the design culture, ethics, and the rights and responsibilities of designers.	x		
3	Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into design.	x		
4	Ability to analyze with interrogation and critical thinking and to reflect it into design, and to find appropriate solutions to design problems.	x		
5	Ability to recognize the design techniques and technology and to identify their differences, applications and methods.		x	
6	Ability to understand and practice the design process, its steps, and production techniques.		x	
7	Ability to refresh knowledge on design process and design information in accordance with the modern requirements and technological developments.		x	
8	Ability to utilize various artistic and industrial production techniques.		x	
9	Appreciation of the national and universal values and ability to expand design concepts from national level to universal level.	x		
10	Awareness for the protection of nature and the environment as well as eco-design,	x		
11	Ability to prepare social responsibility projects in order to raise design awareness.	x		

LECTURER	SIGNATURE	DATE