



Eskişehir Osmangazi University, College of Art and Design
Department of Visual Arts

COURSE INFORMATION FORM

SEMESTER	Fall
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COURSE CODE	141215011	COURSE NAME	SCULPTURE III
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SEMESTER	WEEKLY COURSE HOURS			COURSE			
	THEORY	APPLICATION	LAB.	CREDIT	ECTS	TYPE	LANGUAGE
5	4	2		5	8	Elective	Turkish

CATEGORY OF COURSE (ECTS Credit Distribution)				
Basic Education	Art	Design	Visual Communication	Social Science
1	4	2	1	

EVALUATION CRITERIA			
EXAM TYPE		EXAM TYPE	PERCENTAGE OF EXAM
EXAMS IN SEMESTER	Midterm Exam 1	PROJECT	40
FINAL EXAM		PROJECT	60
EXCUSE EXAMINATION			
RESIT EXAMINATION			

RECOMMENDED PREREQUISITES OF COURSE	Sculpture I and II
COURSE CONTENT	In this course the students who entered sculpture art with Sculpture I-2 lessons, improve his/her sculpture knowledge and practice. The students practice bust, figure and relief from a live model with clay. Within this process students comprehend the aesthetic values of sculpture such as light and shade, space and form, ratio and proportion, and learn how to perceive 3D objects.
COURSE OBJECTIVES	To give the student a perception of 3D, and application of 3D. To develop abstract thinking and problem solving skills To form a visual language.
CONTRIBUTION TO VOCATIONAL EDUCATION	The student will learn the basic principles of sculpture and will be able to perceive and to understand art forms.
LEARNING OUTCOMES	<ul style="list-style-type: none">• Student will comprehend the basic elements of sculpture.• Student will learn the perception of three dimensional forms• Students will learn to interrelate with different forms.
REFERENCES	Sanat ve Kuram, Paul Wood, Charles Harrison, Küre Yayınları, 2011
TEXTBOOKS / NOTES	30,000 Yıl Öncesinden Günümüze Heykel, Şenyapılı, Önder(2003), Metu Press.
MATERIALS	Avanos Clay, modelling tools



WEEKLY COURSE PLAN	
WEEK	SUBJECTS
1	Setting the construction of figure and massing the clay on it.
2	Starting to modelling the figure from a live model
3	Continuing to modelling the figure from a live model.
4	Continuing to modelling the figure from a live model.
5	Continuing to modelling the figure from a live model.
6	Finishing to modelling the figure from a live model.
7	MIDTERM EXAMS
8	MIDTERM EXAMS
9	Making sketches for abstract sculpture
10	Starting to modelling abstract sculpture
11	Starting to modelling abstract sculpture
12	Starting to modelling abstract sculpture
13	Starting to modelling abstract sculpture
14	Finishing to modelling abstract sculpture
15-16	FINAL EXAMS

NO	COURSE CONTRIBUTION TO THE PROGRAM OUTCOMES	CONTRIBUTION LEVEL		
		1 low	2 med	3 high
1	Ability to establish and conceive the basic concepts, principles and the history of communication and visual art and relate to other disciplines.		x	
2	Understanding of the art culture, ethics, and the rights and responsibilities of designers.		x	
3	Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into design.			x
4	Ability to analyze with interrogation and critical thinking and to reflect it into work of art, and to find appropriate solutions to art problems.			x
5	Ability to recognize the art techniques and technology and to identify their differences, applications and methods.		x	
6	Ability to understand and practice the work of art process, its steps, and production techniques.			x
7	Ability to refresh knowledge on art process and art information in accordance with the modern requirements and technological developments.			x
8	Ability to utilize various artistic and industrial production techniques.			x
9	Appreciation of the national and universal values and ability to expand art concepts from national level to universal level.		x	
10	Awareness for the protection of nature and the environment as well as eco-design,		x	
11	Ability to prepare social responsibility projects in order to raise art awareness.	x		

LECTURER	SIGNATURE	DATE
Asst. Prof. Serenay Şahin		04.04.2016