



COURSE INFORMATION FORM

			SEMESTER	Spring
COURSE CODE	141316004	COURSE NAME	EDITING TECHNIQUES II	

SEMESTER	WEEKLY COURSE HOURS			COURSE			
	THEORY	APPLICATION	LAB.	CREDIT	ECTS	TYPE	LANGUAGE
6	2	2	0	3	6	Required	Turkish

CATEGORY OF COURSE (ECTS Credit Distribution)				
Basic Education	Art	Design	Visual Communication	Social Science
		3	3	

EVALUATION CRITERIA			
ASSESSMENT		EXAM TYPE	PERCENTAGE OF EXAM
EXAMS IN SEMESTER	Midterm Exam	Project	40
FINAL		Project	60
EXCUSE EXAMINATION			
RESIT EXAMINATION			

RECOMMENDED PREREQUISITES OF COURSE	EDITING TECHNIQUES I
BRIEF CONTENTS	Music video, film editing, animation movie editing, combining visual and audio materials to make stop-motion applications.
COURSE OBJECTIVES	To achieve proficiency in editing for various productions
CONTRIBUTION TO VOCATIONAL EDUCATION	<ul style="list-style-type: none">Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into design.Ability to recognize the design techniques and technology and to identify their differences, applications and methods.
LEARNING OUTCOMES	<ul style="list-style-type: none">Ability to edit music video, video and movie.Ability to edit drama.Ability to prepare animation using stop-motion technique.
TEXTBOOK	<ul style="list-style-type: none"><i>Video ve Film Kurgusuna Giriş</i>, Bülent Küçükdoğan, İstanbul: Es Yayınları, 2008
REFERENCES	<ul style="list-style-type: none">Filmin Dili: Kurgu, Murat Toprak, İstanbul, Kalkedon Yayıncılık, 2012.Sinemada Yönetmenlik, Oyunculuk, Kurgu, Edward Dmytryk, İstanbul, Doruk Yayınları, 2011
MATERIALS	Computer, Projection, Editing Programs



WEEKLY COURSE PLAN	
WEEK	SUBJECTS
1	Visual items that will be used in music video
2	Editing music video
3	Editing music video
4	Preparation of drama editing
5	Combining visual and audio materials
6	Combining visual and audio materials
7	MIDTERM EXAMS
8	MIDTERM EXAMS
9	Movie editing in different genres
10	Animation movie genres
11	Preparing screenplay and storyboard
12	Stop-motion materials
13	Shooting stop-motion
14	Editing stop-motion
15-16	FINAL EXAMS

NO	COURSE CONTRIBUTION TO THE PROGRAM OUTCOMES	CONTRIBUTION LEVEL		
		1 low	2 med	3 high
1	Ability to establish and conceive the basic concepts, principles and the history of communication and visual communication design and relate to other disciplines.		x	
2	Understanding of the design culture, ethics, and the rights and responsibilities of designers.	x		
3	Understanding of the diversity, aesthetic sensitivity and the visual language of art and design and to reflect it into design.			x
4	Ability to analyze with interrogation and critical thinking and to reflect it into design, and to find appropriate solutions to design problems.		x	
5	Ability to recognize the design techniques and technology and to identify their differences, applications and methods.			x
6	Ability to understand and practice the design process, its steps, and production techniques.		x	
7	Ability to refresh knowledge on design process and design information in accordance with the modern requirements and technological developments.		x	
8	Ability to utilize various artistic and industrial production techniques.	x		
9	Appreciation of the national and universal values and ability to expand design concepts from national level to universal level.	x		
10	Awareness for the protection of nature and the environment as well as eco-design,	x		
11	Ability to prepare social responsibility projects in order to raise design awareness.	x		

LECTURER	SIGNATURE	DATE
Öğr. Gör. Latif Koşu		27.03.2015